

**\*\*44.** Prove that general perspective projection transformation is obtain by the composition of shear and scaling operation and shows the matrix formulation for the both operations.

**\*\*45.** Explain Reflection with respect to any plane in 3D transformation.

**\*\*46.** Explain Three types of axonometric projection in 3D.

**\*\*47.** Explain the properties of B-spline Curve.